

# Introduction to Logic and Computer Science

## Foundation of Computer Science

### Logic in Computer Science

Lecture #12: Finite automaton and regular language

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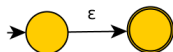
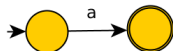
The project was supported by the European Union, co-financed by the European Social Fund.

- 1 Automaton based on regular expression
- 2 Regular expression based on automaton
- 3 Construction

## Automaton based on regular expression

By following the inductive definition we construct a non-deterministic automaton. Inductive hypothesis: for  $R_1$  and for  $R_2$  we have accepting automata  $A_1$  and  $A_2$

$R = a$ , where  $a \in \Sigma \cup \{\epsilon\}$



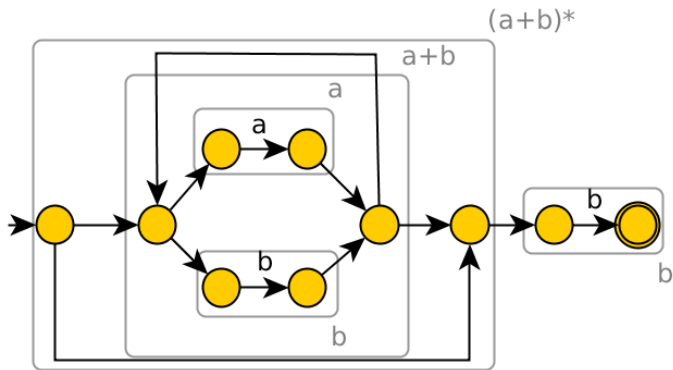
$R = \emptyset$

There is no final state, it does not accept anything!





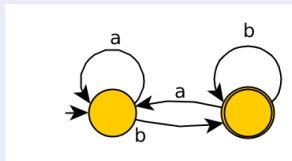
Example:  $(a + b)^*b$



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### Remark

Following this step, Thompson's algorithm produced a deterministic version of the non-deterministic finite automaton and then minimized it. Applying this algorithm, we get the following automaton:



The implementation of this algorithm can be found in the lexers *lex* and *flex*.

# Regular expression based on automaton

## Theorem

For any deterministic automaton  $A$  there exist a regular expression  $R$ , such that  $L_A = L_R$ .

## Remark

We need a more general automaton to do this.

# Construction

- The transition function of the more general non-deterministic finite automaton can even contain a regular expression (instead of one letter).
- The starting state has no incoming edges, and has outgoing edges into every other state.
- It has one final state only. This state has no outgoing edge, and has ingoing edges from every other state. (The starting state and the final state are different.)
- All the states (except the starting and final) have outgoing edges to every states, even to itself.





# More general NFA based on finite automaton

## Construction

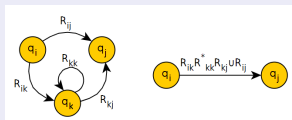
- 1 Create a new starting state and connect it with the old starting state with (outgoing) edge labelled  $\varepsilon$
- 2 Create a new final state and connect it with the all the old final states with (incoming) edge labelled  $\varepsilon$
- 3 If there are parallel edges between two states replace with one labelled by the union of the previous labels.
- 4 If there is no edge between two edges, add a new one with label  $\emptyset$  (so it will be an unusable edge)

# RE based on more general NFA

## Construction

Let's assume that the automaton has  $k$  states.

- If  $k = 2$ , the only label contains the regular expression.
- If  $k > 2$ , then we construct a more general NFA with  $k - 1$  states:
  - ▶ Let denote  $R_{ij}$  the label of the edge between  $q_i$  and  $q_j$ .
  - ▶ Let choose to delete the state  $q_k$ .
  - ▶ For any states  $i$  and  $j$  (different from  $k$  let replace  $R_{ij}$  with  $R_{ik} \circ R_{kk}^* \circ R_{kj} \cup R_{ij}$



# Corollary

## Theorem

The languages accepted by finite automata are regular.